XML Query Languages

XPATH XQUERY

XPATH and XQUERY

- XPATH is a language for describing paths in XML documents.
 - Really think of the semistructured data graph and its paths.
- XQUERY is a full query language for XML documents with power similar to OOL.

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Example DTD

Example Document

```
<BARS>
<BAR name = "JoesBar">
<PRICE theBeer = "Bud">2.50</PRICE>
<PRICE theBeer = "Miller">3.00</PRICE>
</BAR> ...
<BEER name = "Bud", soldBy = "JoesBar,
SuesBar,...">
</BEER> ...
</BARS>
```

Path Descriptors

- Simple path descriptors are sequences of tags separated by slashes (/).
- ◆ If the descriptor begins with /, then the path starts at the root and has those tags, in order.
- ◆ If the decriptor begins with //, then the path can start anywhere.

Wild-Card * •

- ◆A star (*) in place of a tag represents any one tag.
- ◆Example: /*/*/PRICE represents all price objects at the third level of nesting.

Example: /BARS/*

<BARS>

<PRICE theBeer = "Bud">2.50</PRICE>
<PRICE theBeer = "Miller">3.00</PRICE>

...

/BARS>

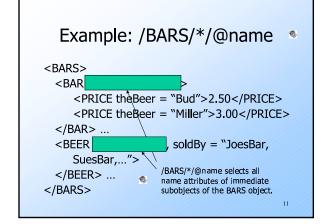
/BARSS

/BA

Attributes

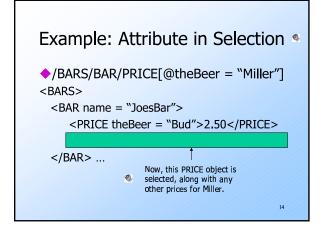
- ◆In XPATH, we refer to attributes by prepending @ to their name.
- Attributes of a tag may appear in paths as if they were nested within that tag.

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- A condition inside [...] may follow a tag.
- ◆ If so, then only paths that have that tag and also satisfy the condition are included in the result of a path expression.

Example: Selection Condition ◆/BARS/BAR/PRICE[PRICE < 2.75] <BARS> <BAR name = "JoesBar"> <PRICE theBeer = "Miller">3.00</PRICE> </BAR> ... The condition that the PRICE be < \$2.75 makes this price but not the Miller price satisfy the path descriptor.</p>



Axes •

- ◆ In general, path expressions allow us to start at the root and execute a sequence of steps to find a set of nodes at each step.
- At each step, we may follow any one of several axes.
- ◆The default axis is child:: --- go to any child of the current set of nodes.

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Example: Axes

- /BARS/BEER is really shorthand for /BARS/child::BEER .
- @ is really shorthand for the attribute:: axis.
 - Thus, /BARS/BEER[@name = "Bud"] is shorthand for /BARS/BEER[attribute::name = "Bud"]

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More Axes

- Some other useful axes are:
 - parent:: = parent(s) of the current node(s).
 - descendant-or-self:: = the current node(s) and all descendants.
 - Note: // is really a shorthand for this axis.
 - 3. ancestor::, ancestor-or-self, etc.

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XQUERY

- XQUERY allows us to query XML documents, using path expressions from XPATH to describe important sets.
- Corresponding to SQL's select-fromwhere is the XQUERY FLWR expression, standing for "for-let-where-return."

FLWR Expressions **

- 1. One or more FOR and/or LET clauses.
- 2. Then an optional WHERE clause.
- 3. A RETURN clause.

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FOR Clauses

FOR <variable> IN <path expression>,...

- Variables begin with \$.
- ◆ A FOR variable takes on each object in the set denoted by the path expression, in turn.
- ◆Whatever follows this FOR is executed once for each value of the variable.

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Example: FOR **

FOR \$beer IN /BARS/BEER/@name RETURN

- <BEERNAME>\$beer</BEERNAME>
- \$beer ranges over the name attributes of all beers in our example document.
- ◆ Result is a list of tagged names, like <BEERNAME>Bud</BEERNAME> <BEERNAME>Miller</BEERNAME>...

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LET Clauses

LET <variable> := <path expression>,...

- Value of the variable becomes the set of objects defined by the path expression.
- Note LET does not cause iteration; FOR does.

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Example: LET **

LET \$beers := /BARS/BEER/@name RETURN

- <BEERNAMES>\$beers</BEERNAMES>
- Returns one object with all the names of the beers, like:
- <BEERNAMES>Bud, Miller,...</BEERNAMES>

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Following IDREF's

- XQUERY (but not XPATH) allows us to use paths that follow attributes that are IDREF's.
- ◆If x denotes a set of IDREF's, then x => y denotes all the objects with tag y whose ID's are one of these IDREF's.

Example •

- Find all the beer objects where the beer is sold by Joe's Bar for less than 3.00.
- Strategy:
 - 1. \$beer will for-loop over all beer objects.
 - 2. For each \$beer, let \$joe be either the Joe's-Bar object, if Joe sells the beer, or the empty set of bar objects.
 - 3. Test whether \$joe sells the beer for < 3.00.

