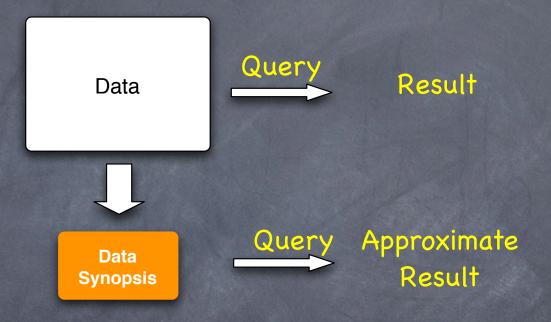
Graph-Based Synopses for Relational Data

Alkis Polyzotis (UC Santa Cruz)

Data Synopses



- Problem: exact answer may be too costly to compute
 Examples: massive data set exploration, selectivity estimation
 Solution: run query on a synopsis and return an approximate answer
 - Synopsis: lossy summary of data instance

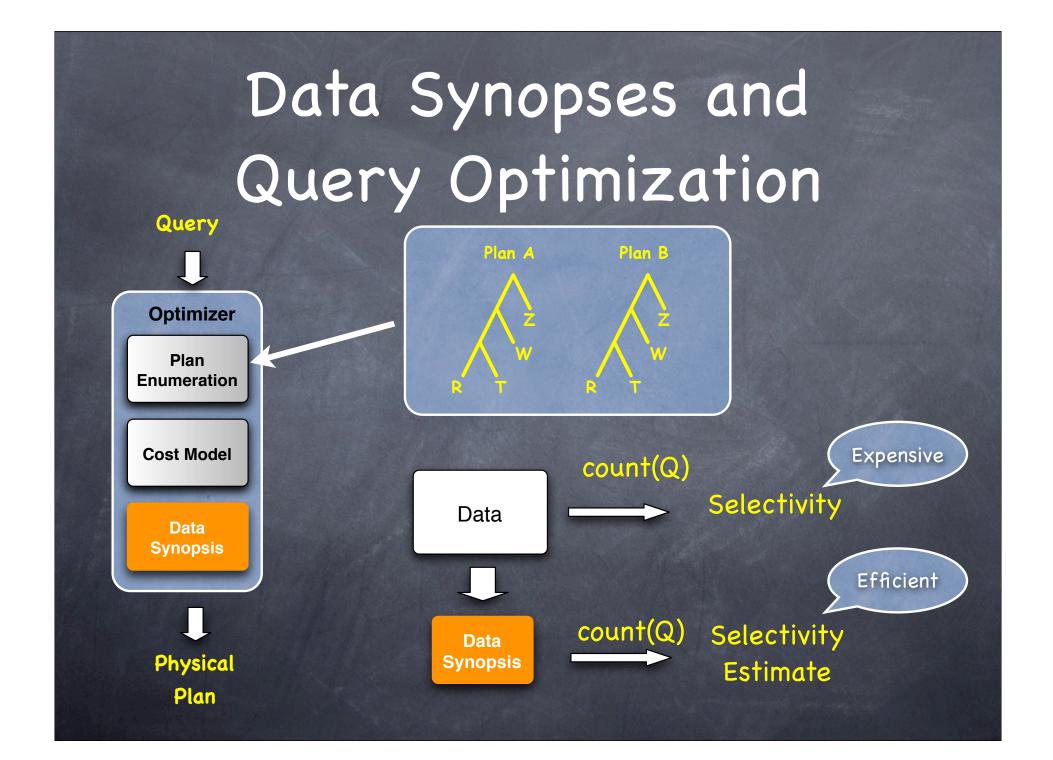


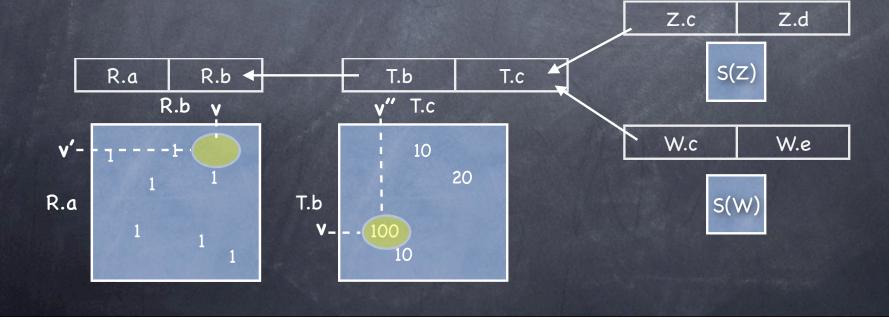
Table-Level Synopses

Examples: histograms, wavelets, table samples, sketches

One synopsis per table

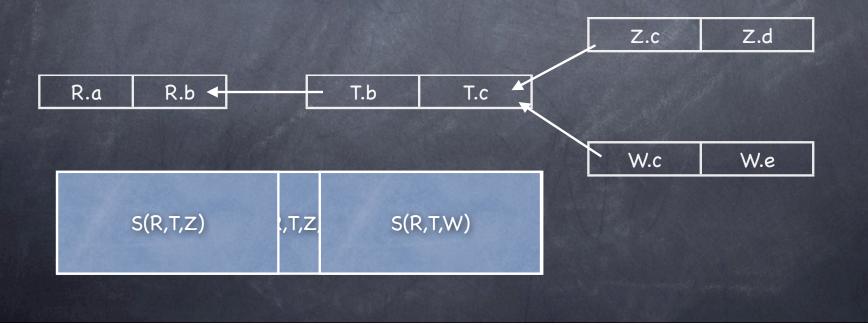
The synopsis summarizes the frequency matrix

Problem: ineffective for key/foreign-key joins



Schema-Level Synopses

Examples: Join Synopses, Prob. Rel. Models
 One synopsis for the whole schema
 Problem: restricted to specific schemata
 Many-to-many joins cannot be handled



Desiderata

Schema-level synopsis
Applicable to general schemata and queries
Many-to-many joins
Join graphs with cycles
Affordable to construct

Intuition #1

Relational database <=> Semi-structured data graph

Movie

mid	year	genre
1	2005	"action"
2	2004	"drama"
3	2000	"drama"

Cast

3

mid

1

1

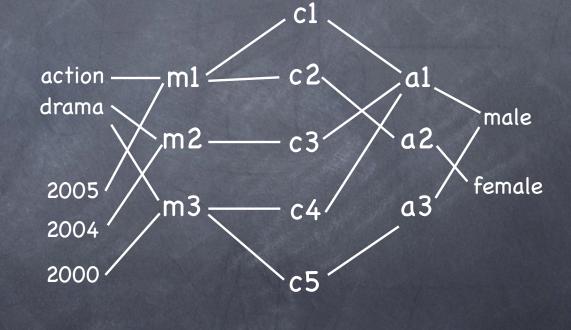
2

3

3

Actors

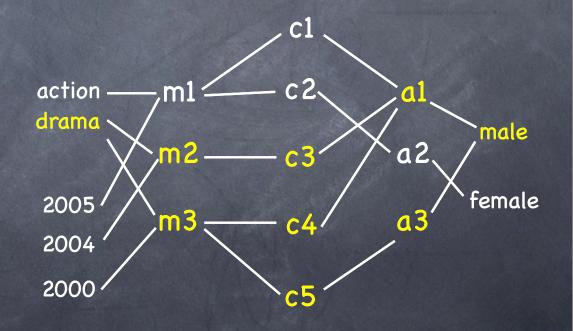
aid	sex	aid	
1	male	1	
2	female	2	
3	male	1	
	mate	1	



Intuition #2

Join query <=> Sub-graph matching
Selectivity <=> Count of matching sub-graphs

SELECT * FROM M, C, A WHERE M:mid=C:mid AND a.sex=male AND a.genre=drama



Tuple Graph Synopses (TuGs)

Graph-based summaries for relational data
Key idea: summarize structure of data graph
Schema-level synopses
Support for a large class of schemata
Joint work with Josh Spiegel (UCSC)
Sponsors: NSF (CAREER Award), IBM (Faculty Development Award)

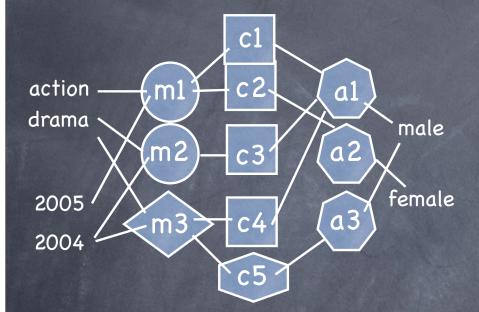
TuGs and XML

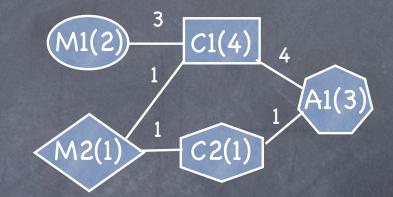
Why not use an existing XML technique?
Relational data graph resembles XML data
Relational queries resemble twig queries
The summarization problem is inherently different
Relational data graph vs. XML tree
Relational queries are fully specified (no // or *)
Relational queries are undirected
Opportunities for an alternative approach!

Outline

TuG Synopses
 Synopsis Model
 Estimation Framework
 TuG Construction
 Experimental Study
 Conclusions

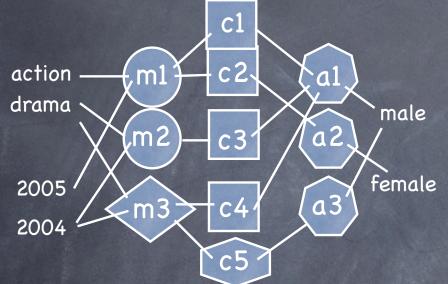
TuG Synopsis: Joins

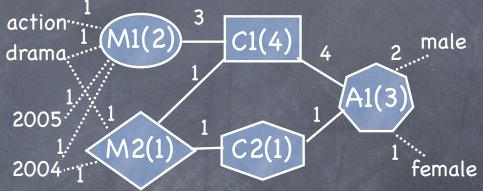




Node: Set of tuples from same relationEdge: Join between tuple-sets

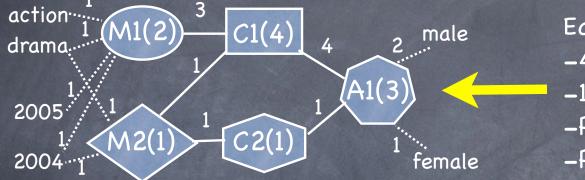
TuG Synopsis: Values





Ø Values are represented as nodes + edges

TuG Synopsis Model

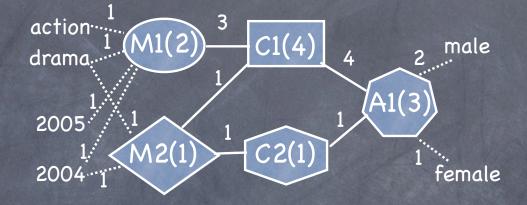


Each actor has: -4/3 joining tuples in C1 -1/3 joining tuples in C2 -Prob[sex=male]=2/3 -Prob[sex=female]=1/3

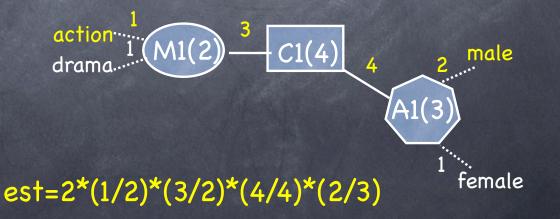
A node aggregates information about its tuples
 Basic assumptions: independence and uniformity
 Correspondence to clustering

 Each node has a representative "centroid" of ratios
 Tight clusters <=> Validity of independence

Example TuG Estimation



SELECT * FROM M, C, A WHERE M.mid=Amid actAND C.aid=Anald AND A.sex=male AND M.genre=action



Tug Estimation Model

Two step process: 1. Identify query embeddings 2. Estimate selectivity of each embedding Setimates are computed based on ratios Closed expression for embedding estimates Methodology extends to queries with cycles Setimation uses independence => Accuracy depends on validity of independence Intuition: centroid must be a good representative

Outline

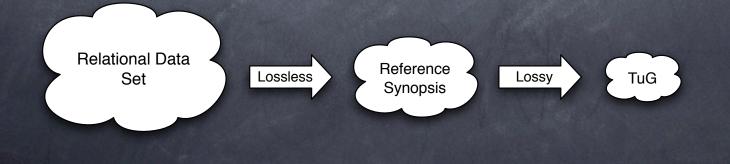
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TuG Construction: Outline

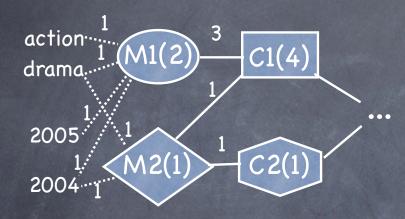
Problem: Construct an accurate TuG for a specific storage budget

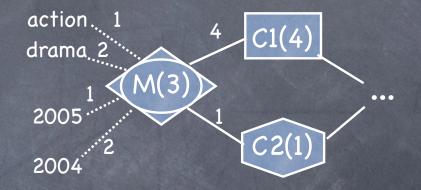
Outline of construction algorithm:

- Basic compression operation: node-merge
- Stage 1: Apply lossless node-merge operations
- Stage 2: Apply lossy node-merge operations

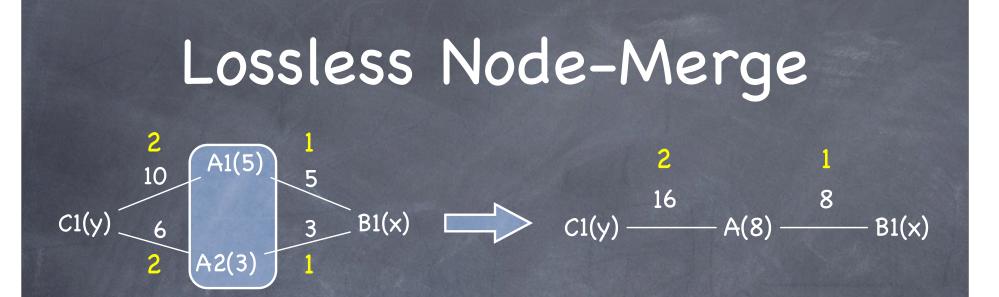


Node-Merge Operation



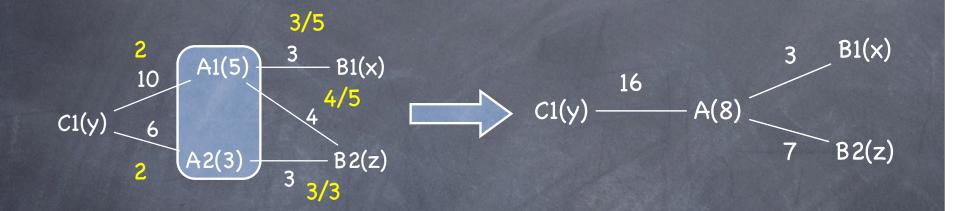


Collapse a set of nodes to one new node
New node acquires aggregated characteristics
Similar to merging clusters



Lossless merge => estimates remain unchanged
 Observation: A merge is lossless if the merged centroids are equal
 Definition used in XML summarization
 TuGs enable a relaxed condition => Opportunity for higher compression

All-but-1 Similarity



Nodes u and v are ab1-similar <=> Equal join ratios to all schema neighbors except one
 Fully similar <=> Equal join ratios to all neighbors
 Theorem: if u and v are ab1-similar then their merge is lossless

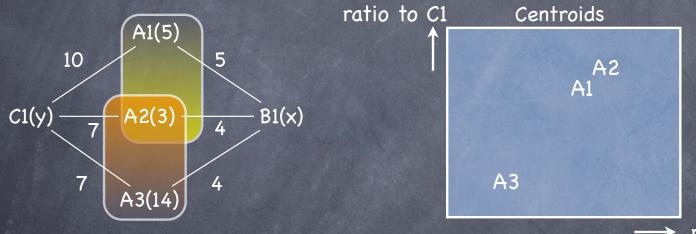
All-but-1 vs Full Similarity

Number of nodes in different synopses

Data Set	Data Graph	Full-Similarity Summary	Ab1-Similarity Summary
ТРС-Н	8 million	4.4 million	33K
IMDB	4.7 million	4.5 million	65K

Lossy Merges

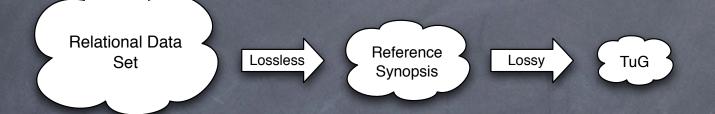
Question: when is a lossy merge good?



ratio to B1

Intuition: Good merge <=> Similar centroids
 Measure quality through error of clustering
 Radius, Diameter, Manhattan distance, ...

Construction Algorithm



- Stage 1: Apply lossless node-merge ops on data graph to derive a smaller reference summary
- Stage 2: Compress reference summary with lossy node-merge ops
- Stage 3: Compress value distributions

Construction: Stage 1

 Algorithm sketch:

 do until no change for each (R:table, N: all-but-one neighbors) apply lossless node-merge

 Order of iteration is based on "clusterability"

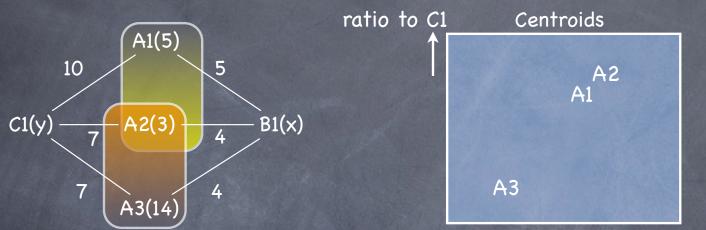
 Intuition: select (R,N) with the most lossless node-merge operations

Construction: Stage 2

Algorithm sketch:

r := low
while synopsis size > budget
select R
apply lossy node-merge on R of radius <= r
if no such R exists then increase r
r: Threshold of quality
Start with good mergers, deteriorate as needed
Order of processing based on "clusterability"
R has high priority if it can be clustered well

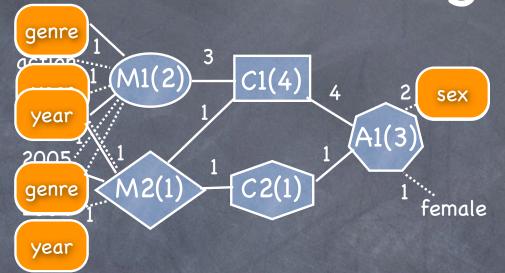
Identifying Merge Operations



ratio to B1

Discover node-mergers through clustering
Variable r controls the radius of clusters
Clustering is computed with variant of BIRCH
Use of randomized sketches to approximate distances
Typically single-pass processing
Controllable memory overhead

Construction: Stage 3



Goal: substitute detailed value distributions
 with compressed value distributions

Key idea: use a single compressed distribution for multiple nodes

Construction Efficiency

Processing based on disk-based structures
 Scalable clustering algorithm as the core module
 Result: increased efficiency for large data sets
 affordable construction times

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Techniques

Baseline: 1-d histograms and indexes
 Existing implementation in commercial system X
 Size of histograms used as storage budget
 Multi-dimensional wavelets [Chakrabarti+00]
 Join Synopses [Acharya+99]
 TuGs

Data Sets

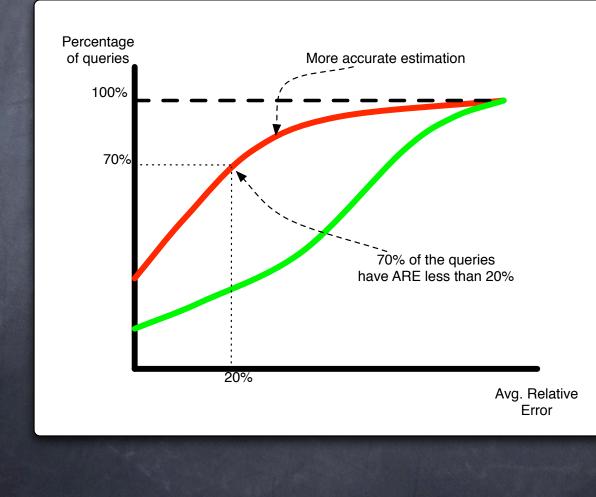
	ТРС-Н	IMDB
Number of Relations	8	8
#Tuples in largest relation	6 million	2.7 million
#Tuples in smallest relation	5	68K
Size of text files	1 GB	139 MB

Workloads

	TPC-H	IMDB
Avg. result size of positive queries	600K	50K
Number of join predicates	4-8	4-6
Number of selection predicates	1-7	1–5

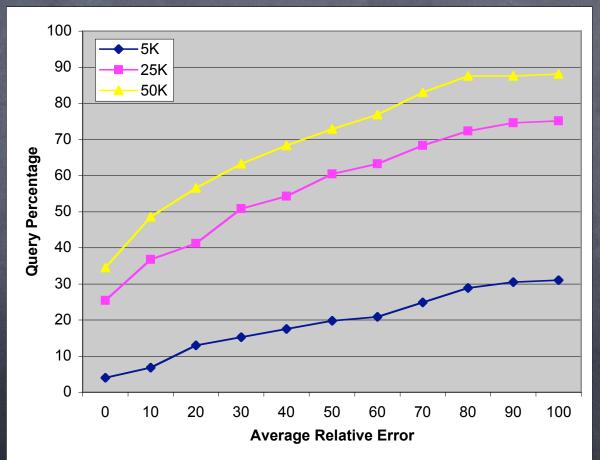
Evaluation Metric

CFD of Average Relative Error



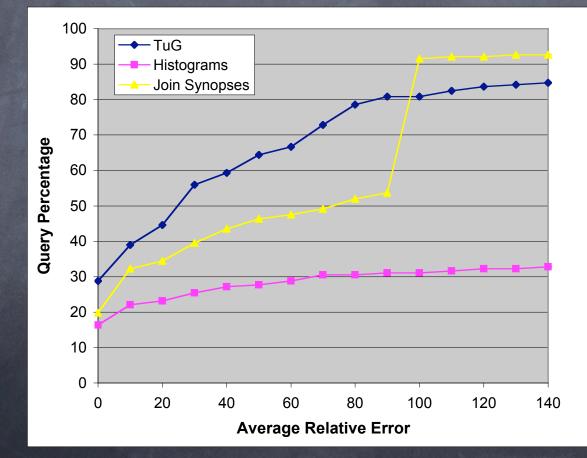
Tug Accuracy vs. Space

TPC-H



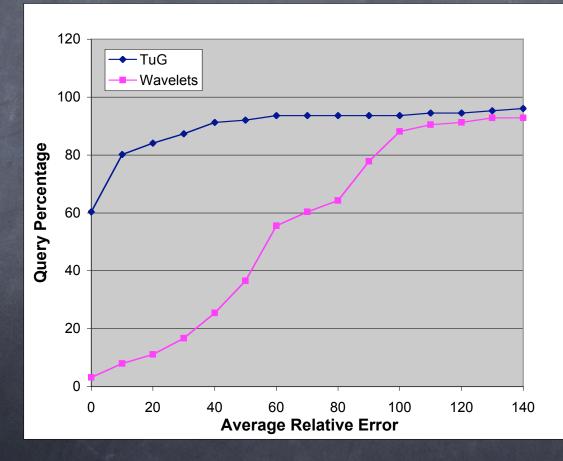
TuG vs. Join Synopses

TPC-H



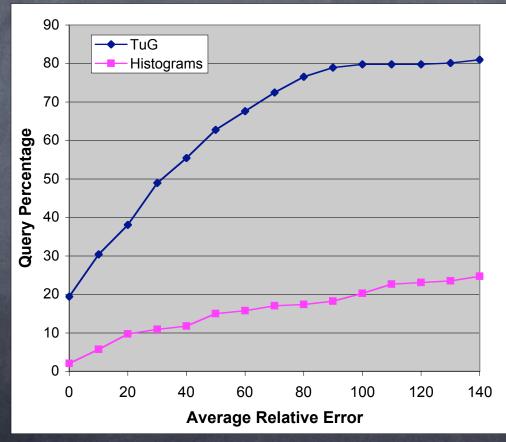
TuG vs. Wavelets

IMDB



TuGs vs. Histograms

IMDB



Conclusions

Ø Key idea: relational data is semi-structured TuG Synopses Schema-level relational summaries Selectivity estimates for complex join queries Support for general schemata Second Experimental results: Accurate selectivity estimates Affordable construction Benefits over existing techniques

Future Work

Incremental synopsis maintenance
Guarantees on estimation accuracy
Transfer to XML domain

Links

Google: alkis santa cruz
DB Research at UCSC: <u>http://db.cs.ucsc.edu</u>