More NP-Complete Problems

NP-Hard Problems
Tautology Problem
Node Cover
Knapsack

Next Steps

- We can now reduce 3SAT to a large number of problems, either directly or indirectly.
- Each reduction must be polytime.
- Usually we focus on length of the output from the transducer, because the construction is easy.
- ◆But key issue: must be polytime.

Next Steps – (2)

- Another essential part of an NPcompleteness proof is showing the problem is in NP.
- ◆Sometimes, we can only show a problem NP-hard = "if the problem is in P, then P = NP," but the problem may not be in NP.

Example: NP-Hard Problem

- The Tautology Problem is: given a Boolean formula, is it satisfied by all truth assignments?
 - ◆ Example: x + -x + yz
- Not obviously in NP, but it's complement is.
 - Guess a truth assignment; accept if that assignment doesn't satisfy the formula.

Key Point Regarding Tautology

- ◆An NTM can guess a truth assignment and decide whether formula F is satisfied by that assignment in polytime.
- But if the NTM accepts when it guesses a satisfying assignment, it will accept F whenever F is in SAT, not Tautology.

Co-NP

- ◆A problem/language whose complement is in NP is said to be in Co-NP.
- Note: P is closed under complementation.
- ♦ Thus, $P \subseteq Co-NP$.
- \bullet Also, if P = NP, then P = NP = Co-NP.

Tautology is NP-Hard

- While we can't prove Tautology is in NP, we can prove it is NP-hard.
- Suppose we had a polytime algorithm for Tautology.
- Take any Boolean formula F and convert it to -(F).
 - Obviously linear time.

Tautology is NP-Hard – (2)

- F is satisfiable if and only -(F) is not a tautology.
- Use the hypothetical polytime algorithm for Tautology to test if -(F) is a tautology.
- Say "yes, F is in SAT" if -(F) is not a tautology and say "no" otherwise.
- \bullet Then SAT would be in **P**, and **P** = **NP**.

Historical Comments

- There were actually two notions of "NP-complete" that differ subtlely.
 - And only if $P \neq NP$.
- Steve Cook, in his 1970 paper, was really concerned with the question "why is Tautology hard?"
 - Remember: theorems are really logical tautologies.

History - (2)

- Cook used "if problem X is in P, then P = NP" as the definition of "X is NP-hard."
 - Today called Cook completeness.
- ◆In 1972, Richard Karp wrote a paper showing many of the key problems in Operations Research to be NPcomplete.

History - (3)

- Karp's paper moved "NP-completeness" from a concept about theorem proving to an essential for any study of algorithms.
- But Karp used the definition of NPcompleteness "exists a polytime reduction," as we have.
 - Called Karp completeness.

Cook Vs. Karp Completeness

- In practice, there is very little difference.
- ◆Biggest difference: for Tautology, Cook lets us flip the answer after a polytime reduction.
- ◆In principle, Cook completeness could be much more powerful, or (if P = NP) exactly the same.

Cook Vs. Karp – (2)

- But there is one important reason we prefer Karp-completeness.
- ◆ Suppose I had an algorithm for some NP-complete problem that ran in time O(n^{log n}).
 - A function that is bigger than any polynomial, yet smaller than the exponentials like 2ⁿ.

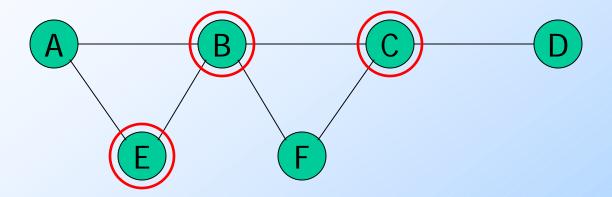
Cook Vs. Karp – (3)

- ◆ If "NP-complete is Karp-completeness, I can conclude that all of NP can be solved in time O(n^{f(n)}), where f(n) is some function of the form c log^kn.
 - Still faster than any exponential, and faster than we have a right to expect.
- But if I use Cook-completeness, I cannot say anything of this type.

The Node Cover Problem

- Given a graph G, we say N is a node cover for G if every edge of G has at least one end in N.
- The problem Node Cover is: given a graph G and a "budget" k, does G have a node cover of k or fewer nodes?

Example: Node Cover



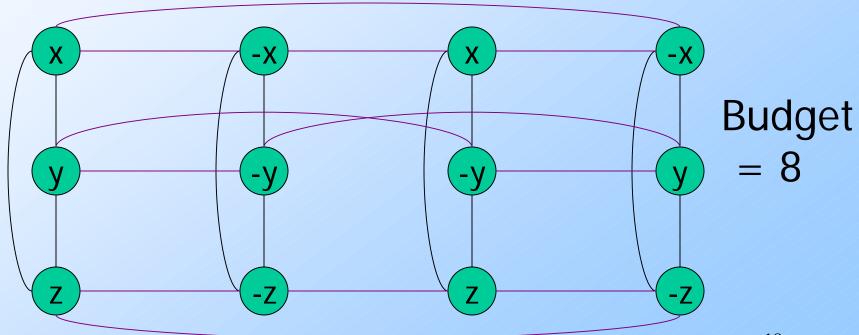
One possible node cover of size 3: {B, C, E}

NP-Completeness of Node Cover

- Reduction from 3SAT.
- For each clause (X+Y+Z) construct a "column" of three nodes, all connected by vertical edges.
- Add a horizontal edge between nodes that represent any variable and its negation.
- Budget = twice the number of clauses.

Example: The Reduction to Node Cover

$$(x + y + z)(-x + -y + -z)(x + -y + z)(-x + y + -z)$$



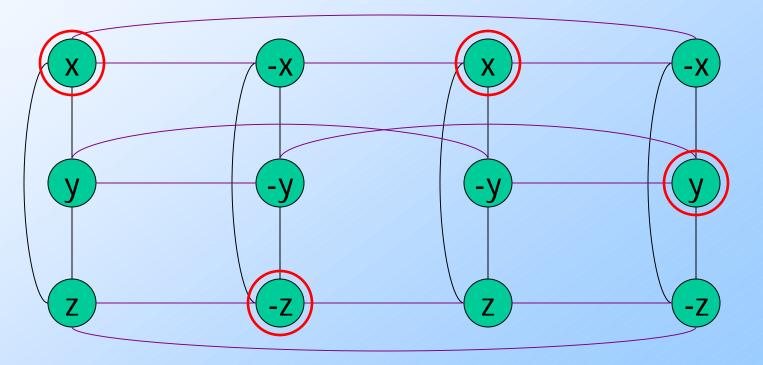
Example: Reduction – (2)

- A node cover must have at least two nodes from every column, or some vertical edge is not covered.
- Since the budget is twice the number of columns, there must be exactly two nodes in the cover from each column.
- Satisfying assignment corresponds to the node in each column not selected.

Example: Reduction – (3)

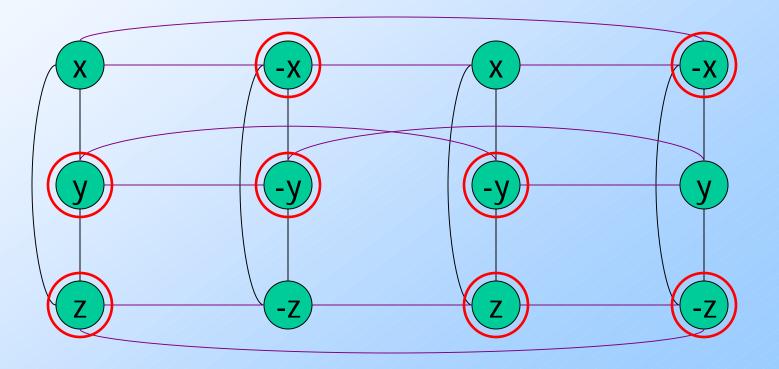
$$(x + y + z)(-x + -y + -z)(x + -y + z)(-x + y + -z)$$

Truth assignment: $x = y = T$; $z = F$
Pick a true node in each column



Example: Reduction – (4)

(x + y + z)(-x + -y + -z)(x + -y + z)(-x + y + -z)Truth assignment: x = y = T; z = FThe other nodes form a node cover



Proof That the Reduction Works

- The reduction is clearly polytime.
- Need to show:
 - If we construct from 3SAT instance F a graph G and a budget k, then G has a node cover of size k if and only if F is satisfiable.

Proof: If

- Suppose we have a satisfying assignment A for F.
- For each clause of F, pick one of its three literals that A makes true.
- Put in the node cover the two nodes for that clause that do not correspond to the selected literal.
- ◆Total = k nodes meets budget.

Proof: If – (2)

- The selected nodes cover all vertical edges.
 - Why? Any two nodes for a clause cover the triangle of vertical edges for that clause.
- Horizontal edges are also covered.
 - A horizontal edge connects nodes for some x and -x.
 - One is false in A and therefore its node must be selected for the node cover.

Proof: Only If

- Suppose G has a node cover with at most k nodes.
- One node cannot cover the vertical edges of any column, so each column has exactly 2 nodes in the cover.
- Construct a satisfying assignment for F by making true the literal for any node not in the node cover.

Proof: Only If – (2)

- Worry: What if there are unselected nodes corresponding to both x and -x?
 - Then we would not have a truth assignment.
- But there is a horizontal edge between these nodes.
- Thus, at least one is in the node cover.

Optimization Problems

- NP-complete problems are always yes/no questions.
- ◆In practice, we tend to want to solve optimization problems, where our task is to minimize (or maximize) a parameter subject to some constraints.

Example: Optimization Problem

- People who care about node covers would ask:
 - Given this graph, what is the smallest number of nodes I can pick to form a node cover?
- If I can solve that problem in polytime, then I can solve the yes/no version.

Example - Continued

- ◆Polytime algorithm: given graph G and budget k, solve the optimization problem for G.
- ◆ If the smallest node cover for G is of size k or less, answer "yes"; otherwise answer "no."

Optimization Problems – (2)

- Optimization problems are never, strictly speaking, in NP.
 - They are not yes/no.
- But there is a Cook reduction from the yes/no version to the optimization version.

Optimization Problems – (3)

- ◆That is enough to show that if the optimization version of an NP-complete problem can be solved in polytime, then P = NP.
 - A strong argument that you cannot solve the optimization version of an NP-complete problem in polytime.

The Knapsack Problem

- •We shall prove NP-complete a version of Knapsack with a budget:
 - Given a list L of integers and a budget k, is there a subset of L whose sum is exactly k?
- ◆Later, we'll reduce this version of Knapsack to our earlier one: given an integer list L, can we divide it into two equal parts?

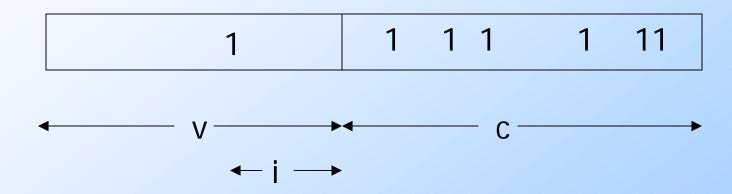
Knapsack is in NP

- Guess a subset of the list L.
- Add 'em up.
- Accept if the sum is k.

Polytime Reduction of 3SAT to Knapsack

- Given 3SAT instance F, we need to construct a list L and a budget k.
- Suppose F has c clauses and v variables.
- L will have base-32 integers of length c+v, and there will be 3c+2v of them.

Picture of Integers for Literals

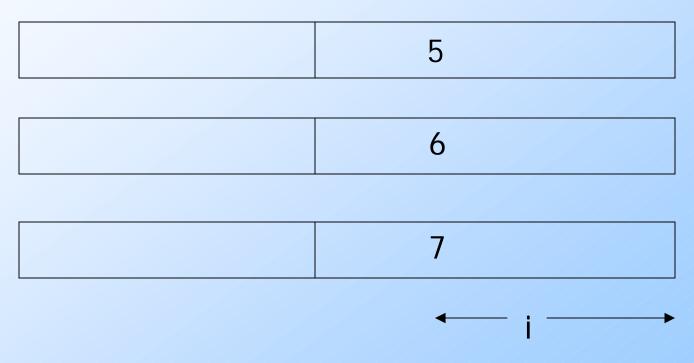


1 in i-th position if this integer is for x_i or -x_i.

1's in all positions such that this literal makes the clause true.

All other positions are 0.

Pictures of Integers for Clauses



For the i-th clause

Example: Base-32 Integers

$$(x + y + z)(x + -y + -z)$$

- \bullet c = 2; v = 3.
- Assume x, y, z are variables 1, 2, 3, respectively.
- Clauses are 1, 2 in order given.

Example: (x + y + z)(x + -y + -z)

- ◆For x: 00111
- ◆For -x: 00100
- ◆For y: 01001
- ◆For -y: 01010
- ◆For z: 10001
- ◆For -z: 10010

- For first clause: 00005, 00006, 00007
- For second clause: 00050, 00060, 00070

The Budget

- \bullet k = 8(1+32+32²+...+32^{c-1}) + 32^c(1+32+32²+...+32^{v-1})
- That is, 8 for the position of each clause and 1 for the position of each variable.
- Key Point: Base-32 is high enough that there can be no carries between positions.

Key Point: Details

- Among all the integers, the sum of digits in the position for a variable is 2.
- ◆And for a clause, it is 1+1+1+5+6+7 = 21.
 - 1's for the three literals in the clause; 5, 6, and 7 for the integers for that clause.
- Thus, the budget must be satisfied on a digit-by-digit basis.

Key Point: Concluded

- ◆Thus, if a set of integers matches the budget, it must include exactly one of the integers for x and -x.
- ◆For each clause, at least one of the integers for literals must have a 1 there, so we can choose either 5, 6, or 7 to make 8 in that position.

Proof the Reduction Works

- Each integer can be constructed from the 3SAT instance F in time proportional to its length.
 - Thus, reduction is O(n²).
- If F is satisfiable, take a satisfying assignment A.
- Pick integers for those literals that A makes true.

Proof the Reduction Works – (2)

- The selected integers sum to between 1 and 3 in the digit for each clause.
- For each clause, choose the integer with 5, 6, or 7 in that digit to make a sum of 8.
- These selected integers sum to exactly the budget.

Proof: Converse

- We must also show that a sum of integers equal to the budget k implies F is satisfiable.
- In each digit for a variable x, either the integer for x or the digit for -x, but not both is selected.
 - let truth assignment A make this literal true.

Proof: Converse – (2)

- ◆ In the digits for the clauses, a sum of 8 can only be achieved if among the integers for the variables, there is at least one 1 in that digit.
- Thus, truth assignment A makes each clause true, so it satisfies F.

The Partition-Knapsack Problem

- This problem is what we originally referred to as "knapsack."
- Given a list of integers L, can we partition it into two disjoint sets whose sums are equal?
- Partition-Knapsack is NP-complete; reduction from Knapsack.

Reduction of Knapsack to Partition-Knapsack

- Given instance (L, k) of Knapsack, compute the sum s of all the integers in L.
 - Linear in input size.
- Output is L followed by two integers: s and 2k.
- **Example:** L = (3, 4) 5, 6; k = 7.
 - Partition-Knapsack instance = 3, 4, 5, 6, 14, 18.

Solution

Solution

Proof That Reduction Works

- ◆The sum of all integers in the output instance is 2(s+k).
 - Thus, the two partitions must each sum to s+k.
- ◆ If the input instance has a subset of L that sums to k, then pick it plus the integer s to solve the output instance.

Proof: Converse

- Suppose the output instance of Partition-Knapsack has a solution.
- The integers s and 2k cannot be in the same partition.
 - Because their sum is more than half 2(s+k).
- Thus, the subset of L that is in the partition with s sums to k.
 - Thus, it solves the Knapsack instance.